

In this course we'll study groups, rings and fields. 1.1
We will start with groups.

Definition 1.1 A group is a set G together with two maps ("operations")

- $G \times G \rightarrow G$, $(a, b) \mapsto ab$ ("multiplication")
 - $G \rightarrow G$, $a \mapsto a^{-1}$ ("inversion", "taking inverses")
- and a distinguished element $e = e_G \in G$ ("unity", "identity").

so that

- (i) $ea = a = ae$ for all $a \in G$
- (ii) $aa^{-1} = e = a^{-1}a$ for all $a \in G$
- (iii) "multiplication is associative": for all $a_1, a_2, a_3 \in G$
 $a_1(a_2 a_3) = (a_1 a_2) a_3$

Examples and nonexamples of groups.

1. $G = (0, \infty) =$ positive real numbers

$$e = 1$$

"multiplication" is ordinary multiplication of real numbers.

"inversion" is taking reciprocal $a^{-1} := \frac{1}{a}$.

This is a group.

2. $G = \mathbb{Z}$ the set of all integers

$$e = 0$$

"multiplication" is ordinary addition +

$$e = 0$$

"inversion" is negation $a^{-1} = -a$.

This is a group

3. The set $\mathbb{R}^{\times} = \{x \in \mathbb{R} \mid x \neq 0\}$,

the set of nonzero real numbers

$e = 1$, "multiplication" = ordinary multiplication

"inversion" = taking reciprocal $a^{-1} = \frac{1}{a}$.

This is a group.

4. $G = \mathbb{R}$,

"multiplication" = ordinary multiplication

$e = 1$

This is not a group. What goes wrong?

5. $G = \mathbb{Z}^{\geq 0}$ the set of nonnegative integers

"multiplication" is ordinary addition.

$e = 0$.

This is not a group. What goes wrong?

6. $G = \mathbb{R}^2$ coordinate plane

$e = \vec{0} = (0, 0)$

"multiplication" is vector addition +

"inversion" is negation $(\vec{v})^{-1} = -\vec{v}$

(i.e. $(a, b)^{-1} = (-a, -b)$)

This is a group.

7. $G = GL(2, \mathbb{R}) = \left\{ \begin{pmatrix} a & b \\ c & d \end{pmatrix} \mid a, b, c, d \in \mathbb{R} \quad ad - bc \neq 0 \right\}$
 = the set of 2×2 real invertible matrices.

"multiplication" is matrix multiplication:

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} e & f \\ g & h \end{pmatrix} = \begin{pmatrix} ae + bg & af + bh \\ ce + dg & cf + dh \end{pmatrix}$$

$e = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$

"inversion" = taking the matrix inverse.

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix}^{-1} := \frac{1}{ad-bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}$$

$GL(2, \mathbb{R})$ is a group, the general linear group.
(of size 2, real entries)

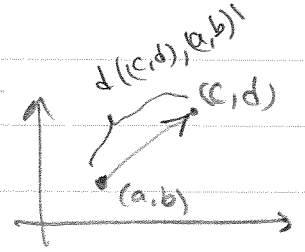
Rigid motions of the plane \mathbb{R}^2 .

Recall: given two points $(a, b), (c, d) \in \mathbb{R}^2$
The distance

$$d((a, b), (c, d))$$

between them is the Euclidean distance

$$d((a, b), (c, d)) = ((c-a)^2 + (d-b)^2)^{1/2} = \|(c, d) - (a, b)\|$$



Definition A map $f: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ is a rigid motion
(or an isometry) if f preserves the distance d :
for any $\vec{v}, \vec{w} \in \mathbb{R}^2$

$$d(f(\vec{v}), f(\vec{w})) = d(\vec{v}, \vec{w})$$

$$(\|f(\vec{v}) - f(\vec{w})\| = \|\vec{v} - \vec{w}\|)$$

Ex: • $f(\vec{v}) = \vec{v} + (1, 2)$ is an isometry:

$$\|f(\vec{v}) - f(\vec{w})\| = \|(\vec{v} + (1, 2)) - (\vec{w} + (1, 2))\| = \|\vec{v} - \vec{w}\|$$

• $I(\vec{v}) = \vec{v}$ is a rigid motion.

• a rotation by angle θ (clockwise or counter-clockwise) is a rigid motion.

Note: if $f: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ and $g: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ are rigid motions then so is their composite $g \circ f: \mathbb{R}^2 \rightarrow \mathbb{R}^2$

Proof

Recall: $(g \circ f)(\vec{v}) = g(f(\vec{v}))$.

$$\begin{aligned} \text{Now: } \|(g \circ f)(\vec{v}) - (g \circ f)(\vec{w})\| &= \|g(f(\vec{v})) - g(f(\vec{w}))\| \\ &= \|f(\vec{v}) - f(\vec{w})\| \quad \text{since } g \text{ is an isometry} \\ &= \|\vec{v} - \vec{w}\| \quad \text{since } f \text{ is an isometry. } \quad \square \end{aligned}$$

Theorem 11 The set $\text{Euc}(2) = \{f: \mathbb{R}^2 \rightarrow \mathbb{R}^2 \mid f \text{ is an isometry}\}$ of rigid motions of \mathbb{R}^2 is a group with the group operation = composition

Proof. The identity element of $\text{Euc}(2)$ is the identity map $I: \mathbb{R}^2 \rightarrow \mathbb{R}^2$, $I(\vec{v}) = \vec{v}$.

check that $I \circ f = f = f \circ I$ for all $f \in \text{Euc}(2)$.

- The composition of maps is associative \Rightarrow the supposed \rightarrow group operation on $\text{Euc}(2)$ is associative. (meaning "multiplication")

- To finish proving that $\text{Euc}(2)$ is a group we need to show that any isometry / rigid motion is invertible. We'll use:

Theorem (proved by Goodman in Ch 11)

Suppose $f: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ is an isometry. Then there is a 2×2 matrix A and a vector $\vec{b} \in \mathbb{R}^2$ so that $f(\vec{v}) = A\vec{v} + \vec{b}$ for all $\vec{v} \in \mathbb{R}^2$.

Moreover A is orthogonal: $A^T A = I = A A^T$.

Claim if $f(\vec{v}) = A\vec{v} + \vec{b}$ with $\vec{b} \in \mathbb{R}^2$, $A^T A = I$ then f^{-1} exists and $f^{-1}(\vec{w}) = A^T \vec{w} - A^T \vec{b}$.

We compute

$$\begin{aligned} f^{-1}(f(\vec{v})) &= A^T(A\vec{v} + \vec{b}) - A^T\vec{b} = A^T A \vec{v} + A^T \vec{b} - A^T \vec{b} \\ &= I \vec{v} = \vec{v}. \end{aligned}$$

$$f(f^{-1}(\vec{w})) = A(A^T \vec{w} - A^T \vec{b}) + \vec{b} = \dots$$

$$A A^T \vec{w} - A A^T \vec{b} + \vec{b} = I \vec{w} - \vec{b} + \vec{b} = \vec{w}.$$

Therefore $g(\vec{w}) := A^T \vec{w} - A^T \vec{b}$ is the inverse of
 $f(\vec{v}) = A \vec{v} + \vec{b}$.

We conclude that $\text{Euc}(2)$ is a group. \square

